



# JOSH MILLER

UX / PRODUCT DESIGNER

## Designation

### Designer in Residence (2018)

Designation asked me to serve as an associate creative director for a 12-week residency beyond my original time in the program. I led daily stand-ups by team, served as project manager, ran workshops, and provided feedback, critique, and mentorship to a cohort of designers.

### UX Designer (2017–18)

Over this 24-week intensive design program I built the foundation of my UX design practice. I collaborated with other designers to conduct research, synthesis, ideation, and testing. I designed solutions for two clients:

**A11YChi Meetup** is a monthly digital accessibility and inclusive design meetup in Chicago. The team focused on developing content strategy, information architecture, and a testable, coded prototype to ensure that screen reader users could access site content easily.

**GuardianVets** is a B2B veterinary telehealth startup that provides off-hours teletriage support. We focused on improving call management to help the staff complete their calls more efficiently and accurately.

## Kellogg School of Management, Northwestern University

### Associate Director of Faculty Systems and Data, Academic Operations (2014–18)

I developed and enhanced online systems and analyzed data to support the Dean's Office, 350 faculty and 75 administrators. I led the design and implementation of a custom faculty activity reporting system and partnered with the Senior Associate Dean to assess, improve, and implement the annual course schedule.

### Web and Project Manager, Faculty Affairs (2012–14)

I acted as product owner and project manager for faculty-related IT projects. I also oversaw the faculty directory, academic department websites, and faculty recruiting system. I developed a faculty data structure to improve internal and external reporting and oversaw administration of the teaching evaluations to ensure process and data integrity.

### Web Editor, Office of Advancement (2007–12)

I designed and produced web, email, and print projects. I also created web content, administered and analyzed surveys, and managed a visual overhaul of the Kellogg Alumni Network website.

### Web Designer, Managerial Economics and Decision Sciences Department (2006–07)

I produced websites and print materials for faculty, courses, conferences, seminars and events. I also managed the department website, and typeset, proofread, and edited faculty publications.

## CircleGetSquare

### Sole Proprietor (2003–present)

I make websites, engineer and mix music, and take photos of people, places, and happenings.

## Troubled Hubble

### Musician (1999–2005)

I played guitar and sang backup vocals, playing 125+ shows a year across the US and Canada over three years. I designed websites, posters, and album art. I also recorded and mixed songs, and managed marketing, communications, and finances.

## EDUCATION

### Northwestern University

#### Northwestern University Coding Bootcamp (2017)

24-week full-stack JavaScript web development bootcamp

### Northwestern University

#### Predictive Analytics (2013-14)

Master's coursework in data science, strategy, database design

### The University of Iowa

#### BA Media Production, Digital Media (1998-2002)

#### BBA Management Information Systems

Spanish minor, Presidential Scholar, dean's list all semesters, graduated with high distinction

## TOOLS

### Design / Media

Sketch  
Axure  
InVision  
Photoshop  
Illustrator  
InDesign  
Lightroom  
After Effects  
Final Cut Pro  
Keynote  
Premiere  
Pro Tools

### Dev / Data

HTML5  
CSS3  
Bootstrap  
JavaScript  
jQuery  
AJAX  
Node.js  
Express  
React  
Git  
D3.js  
Greensock

SQL  
JSON  
MySQL  
Firebase  
MongoDB  
Visual Studio Code  
Sublime  
Excel  
Power-BI  
Tableau  
Qualtrics

## HELLO

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## UX/UI SKILLS

affinity mapping  
annotations  
competitive analysis  
concept testing  
data visualization  
digital accessibility  
experience strategy  
information architecture  
interaction design  
journey mapping  
mobile design  
persona creation  
prototyping  
research  
responsive web design  
usability testing  
user interviews  
visual design  
wireframing

## OTHER SKILLS

agile methodologies  
audio engineering/mixing  
data analysis  
database design  
image editing/retouching  
keyframe animation  
photography  
project management  
survey design  
video production

## NEXT UP

service design  
kinetic design  
computational design  
material ecology